

## Mixed Media Art & Craft (ages 7-14)

Instructors: Diana Bradbury and Kim Franchi Week of June 8-12

Time	Monday, 6/8	Tuesday, 6/9	Wednesday, 6/10	Thursday, 6/11	Friday, 6/12
8:55	Walk to Class	Walk to Class	Walk to Class	Walk to Class	Walk to Class
9:00	Introductions & warm up game. Lesson: Introduction to Mixed Media.	Warm up game. Lesson: Using Crayons as resist, watercolor painting.	Warm up game. Lesson on Assemblage & Abstract Art	Warm up game. Lesson on science/math and art.	Morning Greeting, introduction: "Catch the Sun Sparklers" and "Hear the Wind Chime."
10:00	How to: Mixed Media Food Collage	How to: Space Paintings	How to: Assemblage Frames/Canvas	How to: Magnet Painting, Work on Magnet Painting	Instructor displays sun catchers and wind chimes. Discuss design ideas and methods. Studio Ghibi movie will be shown.
11:00	Work on Mixed Media Food Collage	Work on Space Paintings	Work on Assemblage Projects	How to: Dry Ice Bubble Painting, Work on Bubble Painting	Continue beading and sun catchers. Time permitting, they will make stained glass sun catchers or windchime.
11:55	Walk to Lunchroom	Walk to Lunchroom	Walk to Lunchroom	Walk to Lunchroom	Walk to Lunchroom
12:00	Lunch	Lunch	Lunch	Lunch	Lunch
12:55	Walk to Class	Walk to Class	Walk to Class	Walk to Class	Walk to Class
1:15	Continue today's project, or extra time activities.	Continue today's project, work on previous projects or extra time activities.	Continue today's project, work on previous projects or extra time activities.	How to: Geometry String Art	Students finish sun catchers and optional art project – Wood burning and etching on driftwood and create a wind chime.
2:30	Learn a little about art critiques/show and tell (positive comments only) Show and tell today's project. (Critique, and show and tell is optional)	Continue to work on projects and/or show and tell today's project.	Continue to work on projects and/or show and tell today's project with the class.	Work on Geometry string art, show and tell	Combine sun catchers with wind chime made from natural materials. Cleanup. Students share their favorite piece with class. Farewells.
3:55	Walk to Game Room (wait for parent pickup)	Walk to Game Room (wait for parent pickup)	Walk to Game Room (wait for parent pickup)	Walk to Game Room (wait for parent pickup)	Walk to Game Room (wait for parent pickup)

- Campers are dropped off from 8-8:45 a.m. in front of the Frandsen Humanities Building and picked up between 4-4:30 p.m.
- Classes are from 9 a.m. to 4 p.m. with a morning and afternoon snack (each 15 minutes) and an hour lunch.
- Campers will bring their own snacks, lunch and a water bottle.